PROJECT NAME:Hangman

GROUP MEMBERS: Beyza AYDIN – Alp ERTEN – Serhat AKAN

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| FUNCTIONAL REQUIREMENTS | | | | |
| REQ. # |  | | PRIORITY | |
| 1 | The system should ask whether user wants to play a new game or add a new word to the database. | | 1 | |
| 2 | The system should let the user see the entered letters. | | 2 | |
| 3 | The system should draw the stickman if an incorrect guess is entered. | | 4 | |
| 4 | The system should give error messages if user enters a letter again. | | 3 | |
| 5 | The system should inform the user whether he/she has won the game or not by giving output messages. | | 6 | |
| 6 | The system should let the user exit the game. | | 7 | |
| 7 | The system should let the user carry on playing if user guesses the correct answer. | | 5 | |
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| NON-FUNCTIONAL REQUIREMENTS | | | | |
| REQ. # | |  | | PRIORITY |
| 1 | | The hangman game requires 252 KB hard drive space. | | 3 |
| 2 | | The system has it own database where it gets the words. | | 4 |
| 3 | | The application will run on Windows 95/98/XP/7/8/10 and Mac OS X. | | 1 |
| 4 | | The minimum system requirements for this application is 16 MB RAM, 8 MB GraphicCard, Intel Pentium 4 3.20 GHz HT 775. | | 2 |
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